



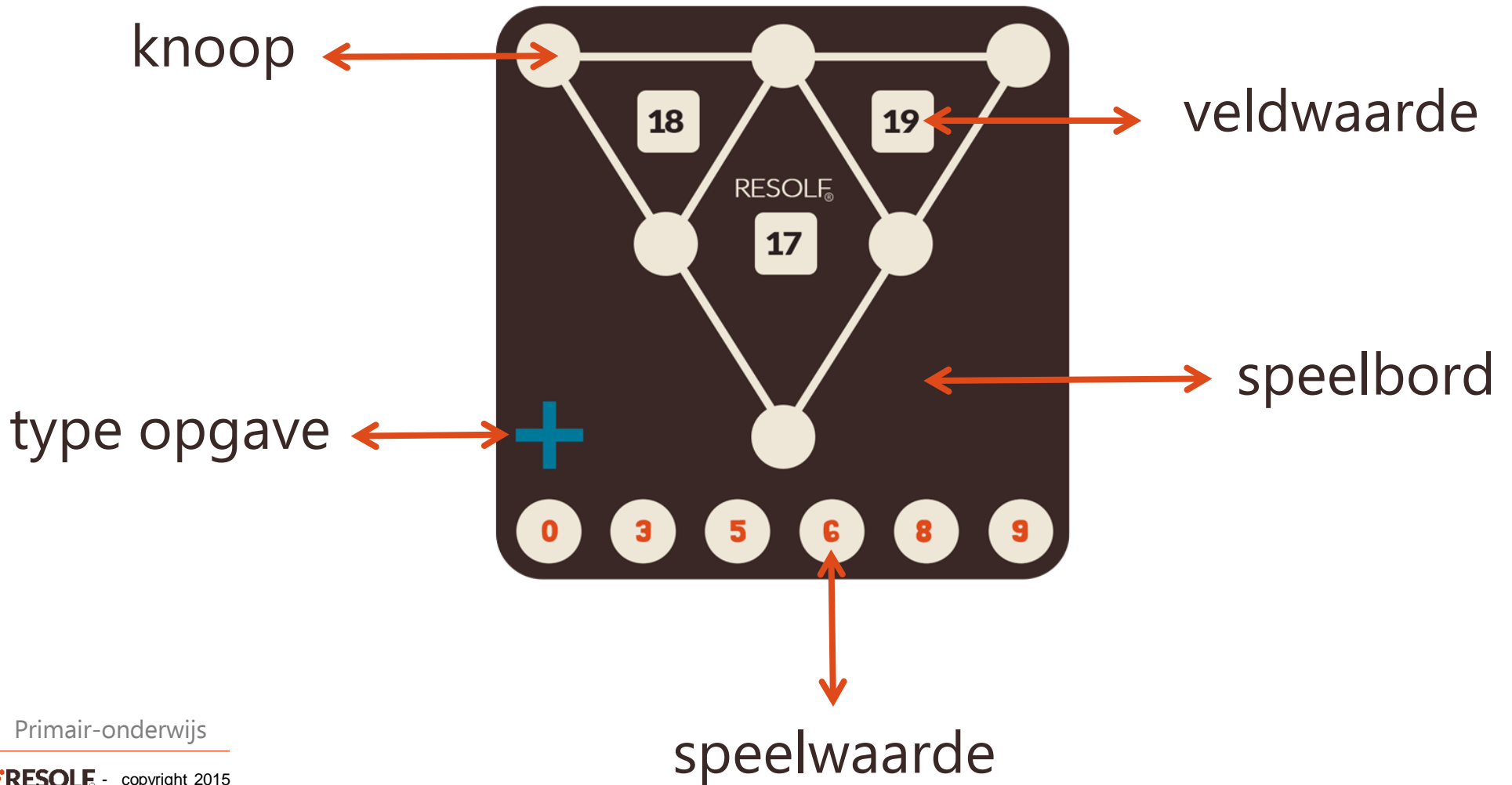
Spelend en ontdekkend leren  
rekenen

Primair onderwijs

N

Primair-onderwijs

# LEGENDA



# TYPE OPGAVEN

SOM



Plaats de  
speelgetallen  
zodanig in de  
knopen zodat **de  
som** (de optelling)  
gelijk is aan de  
veldwaarde.

PRODUCT



Plaats de  
speelgetallen  
zodanig in de  
knopen zodat **het  
product** (de  
vermenigvuldiging)  
gelijk is aan de  
veldwaarde.

SOMPRODUCT



Plaats de  
speelgetallen  
zodanig in de  
knopen zodat **de  
som of het product**  
gelijk is aan de  
veldwaarde.

FUNCTIE



Plaats de  
speelcoördinaten  
zodanig in de knopen  
zodat ze **voldoen aan  
de vergelijking** in het  
veld.  
(voorgezet onderwijs:  
wiskunde)

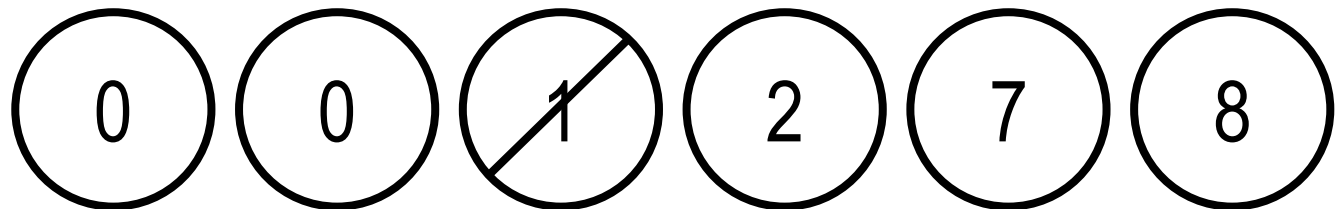
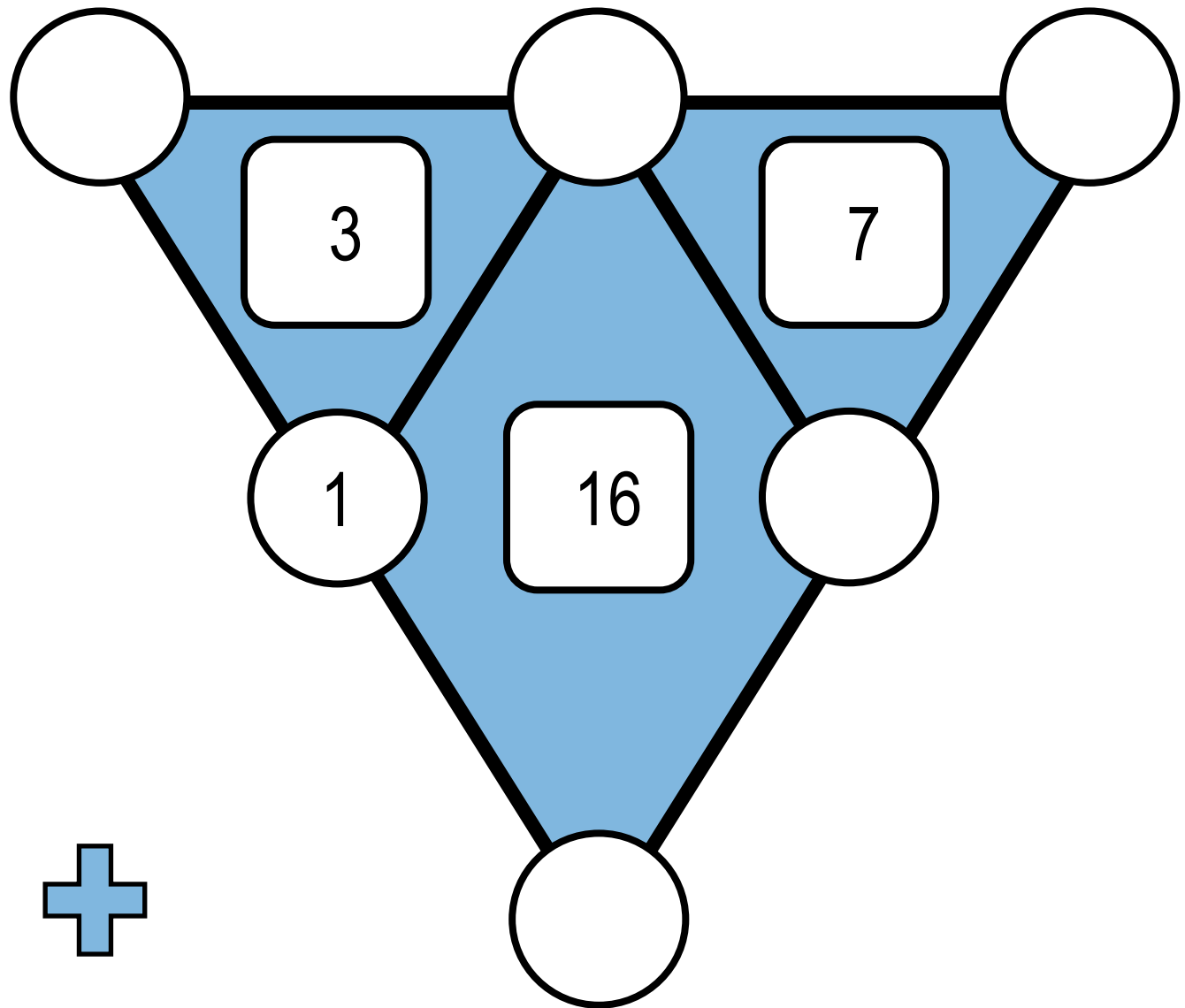


# OPGAVEN

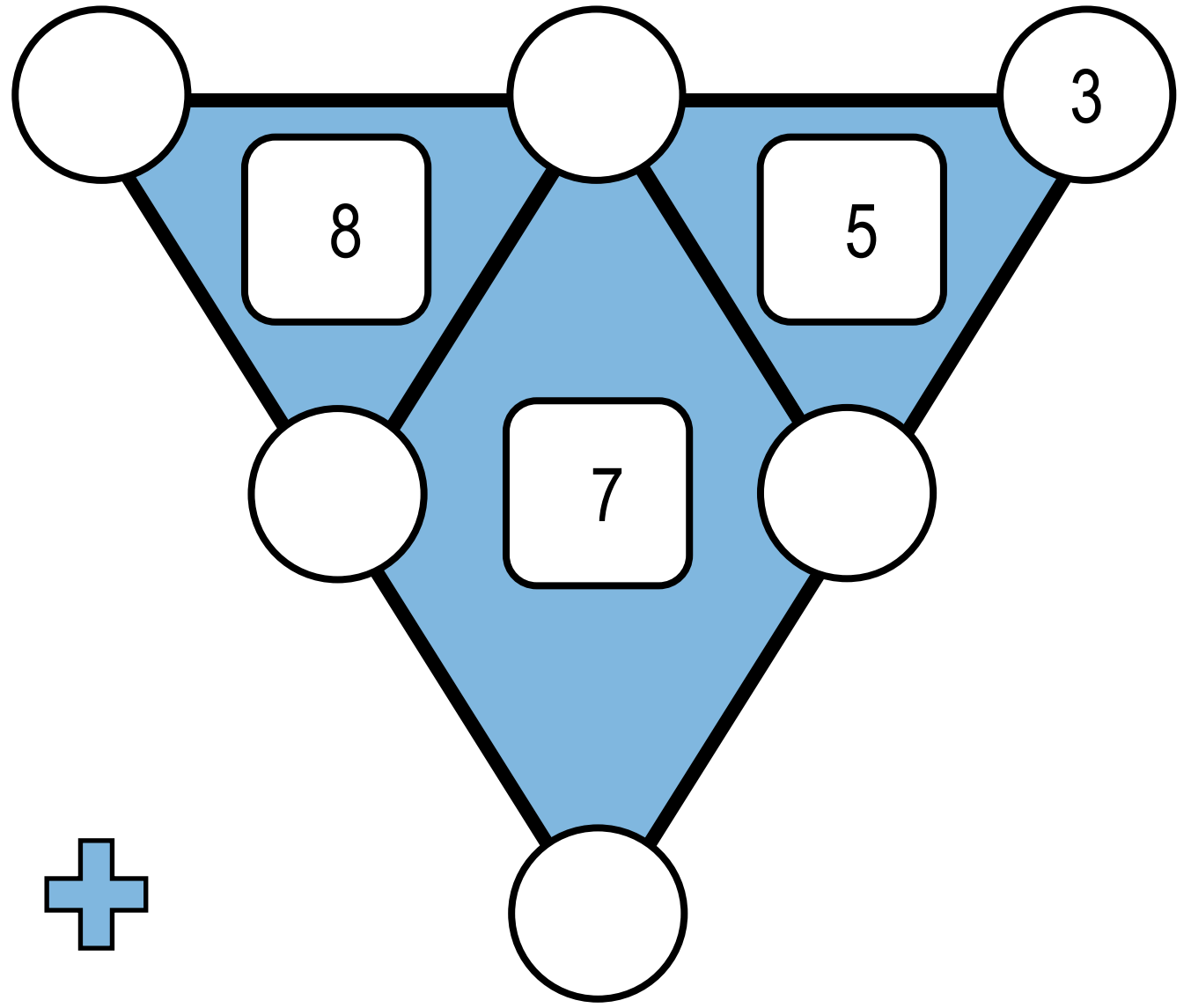
Primair-onderwijs

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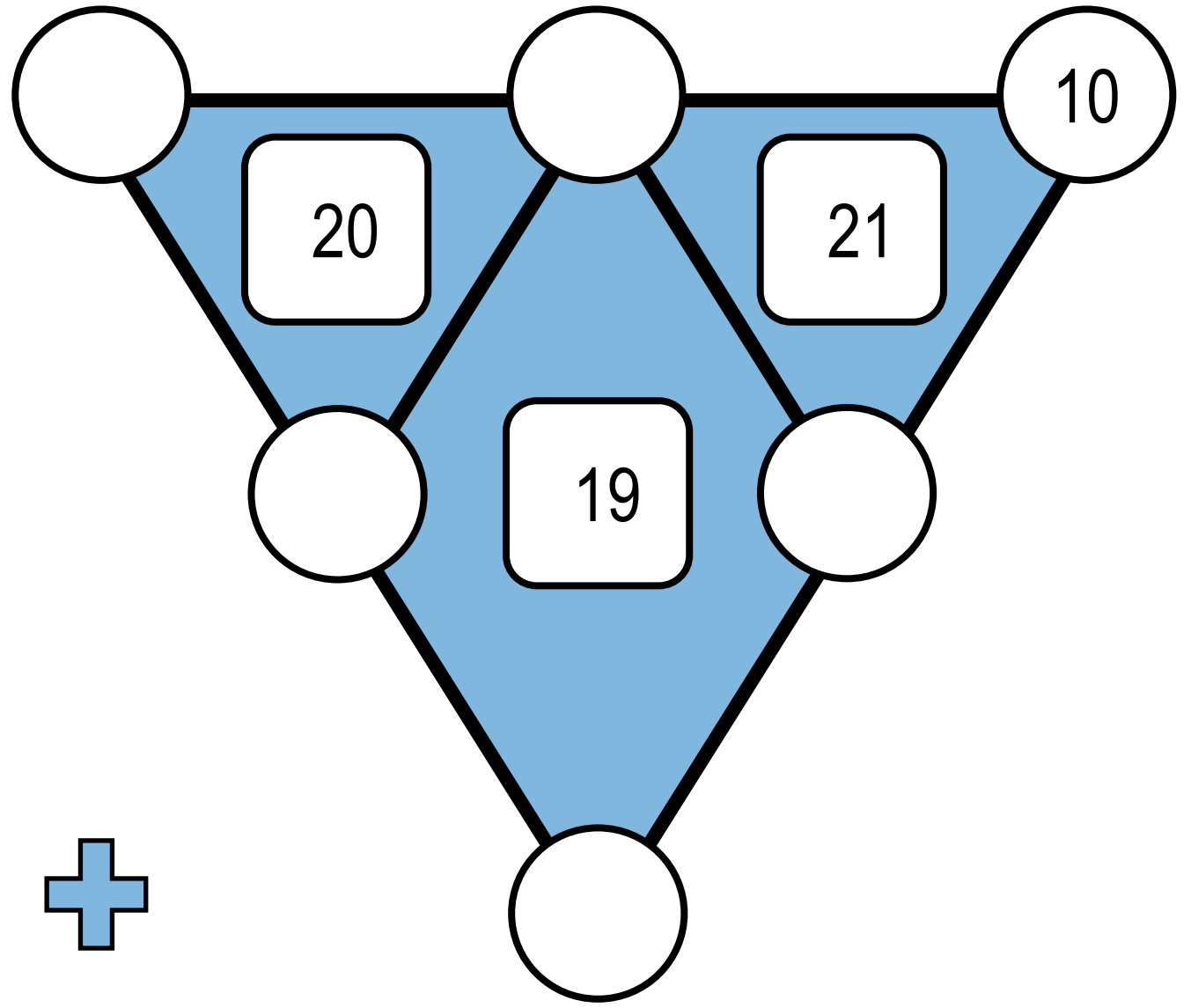


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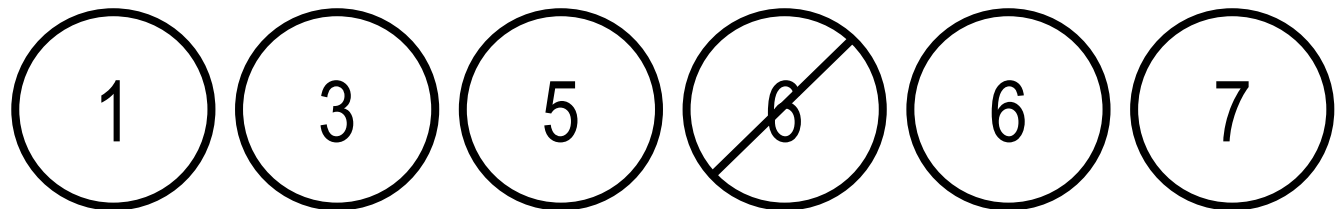
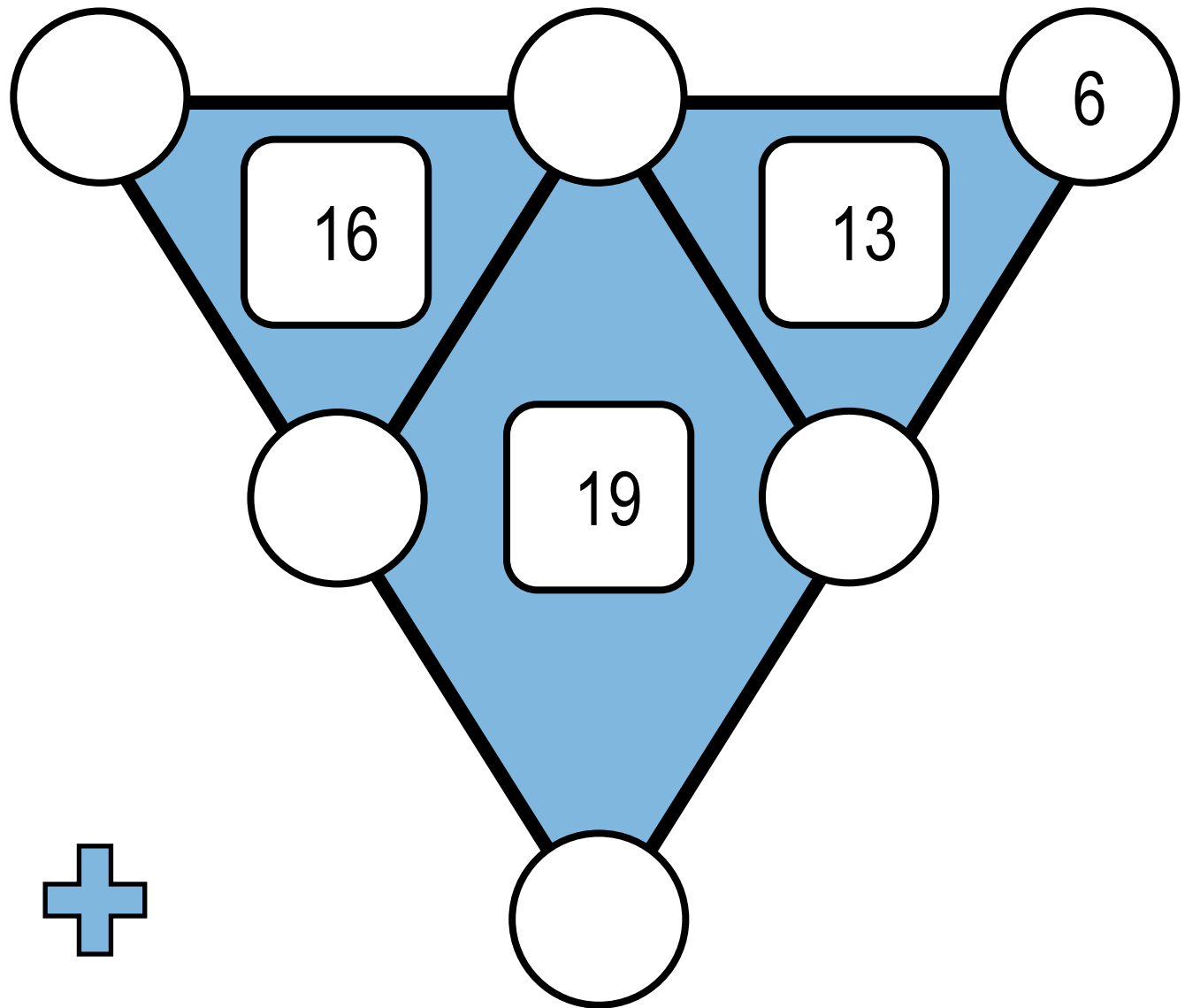
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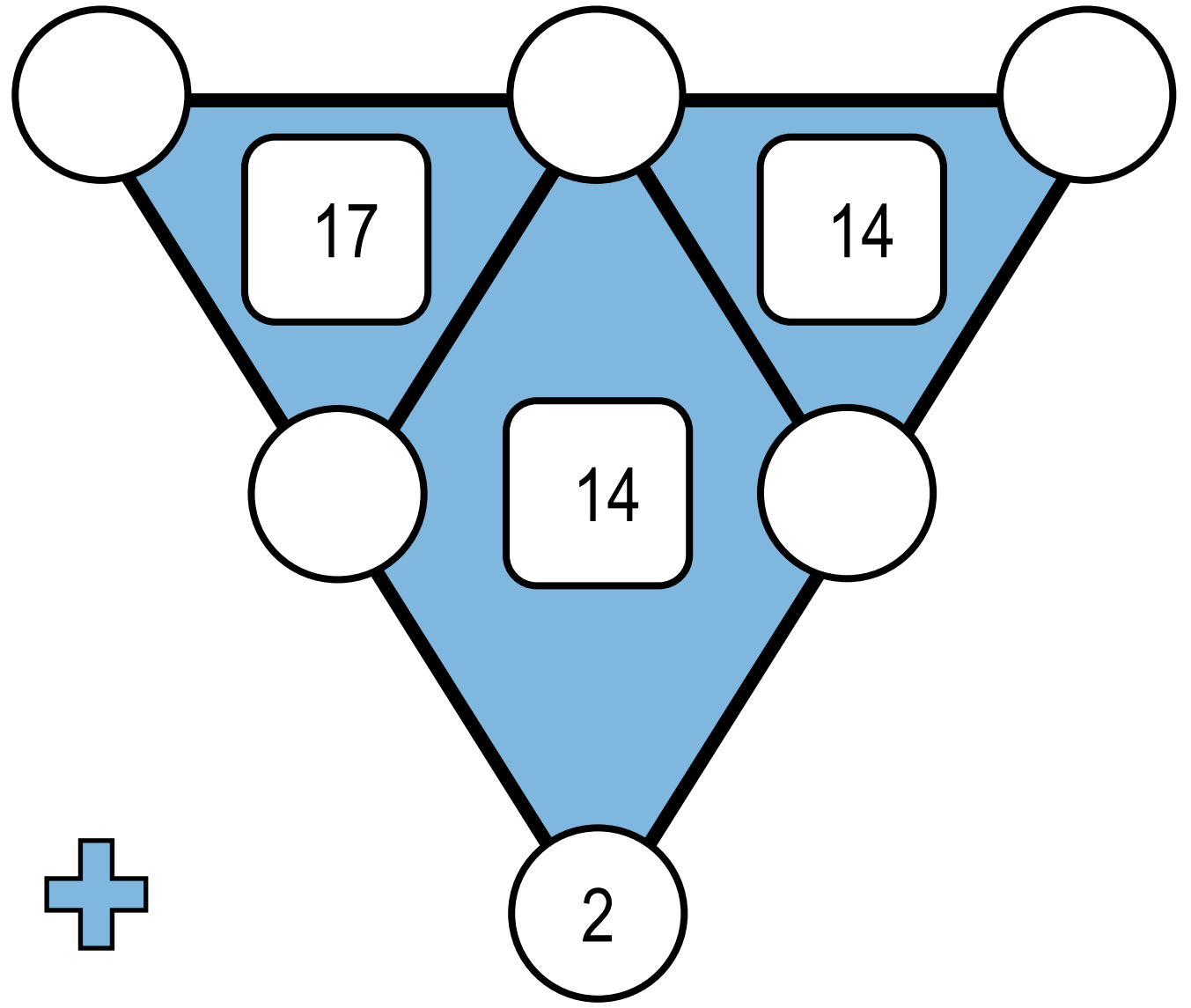
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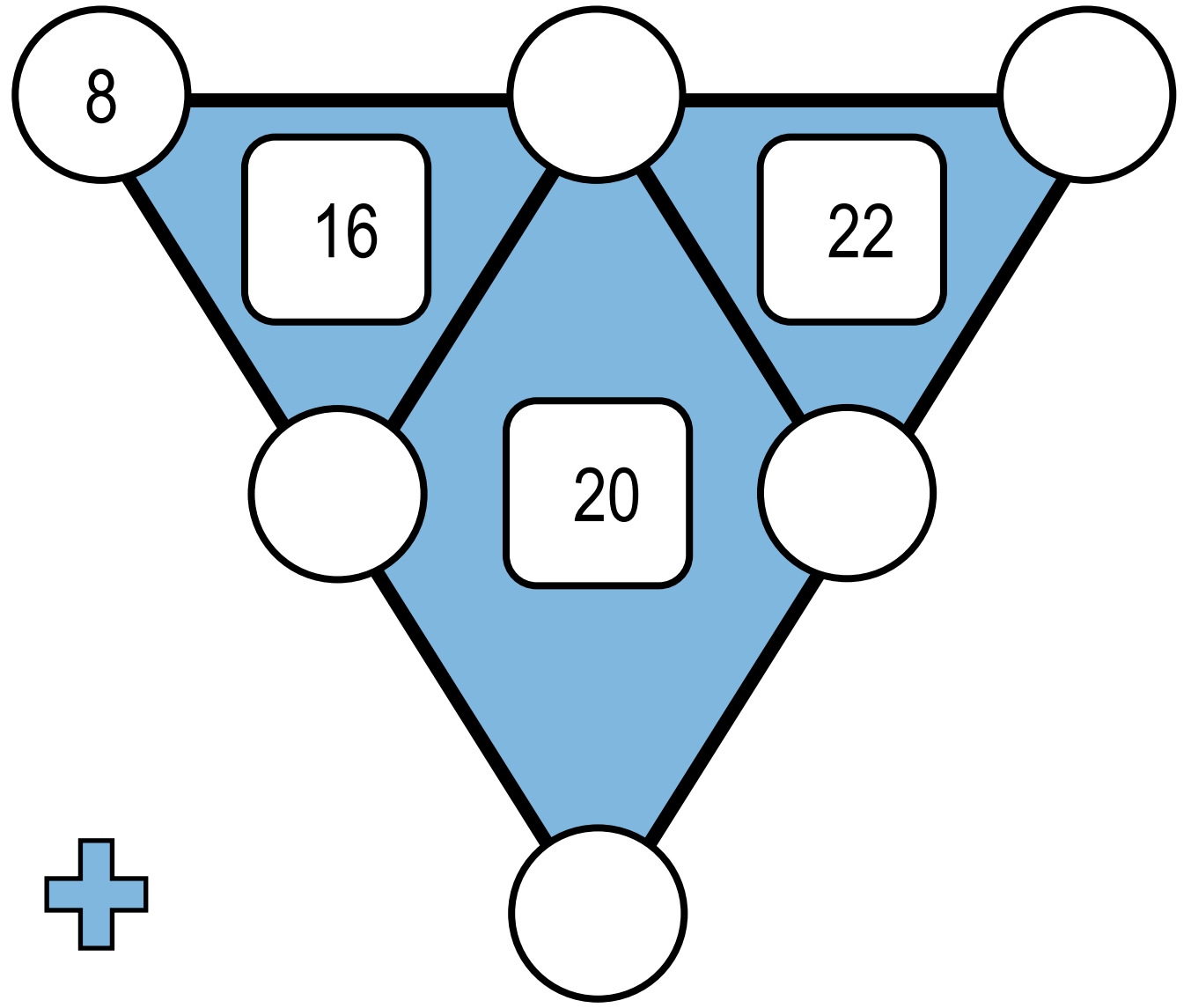


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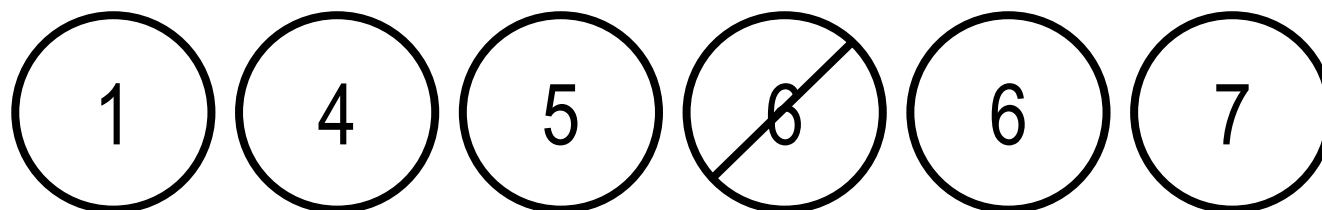
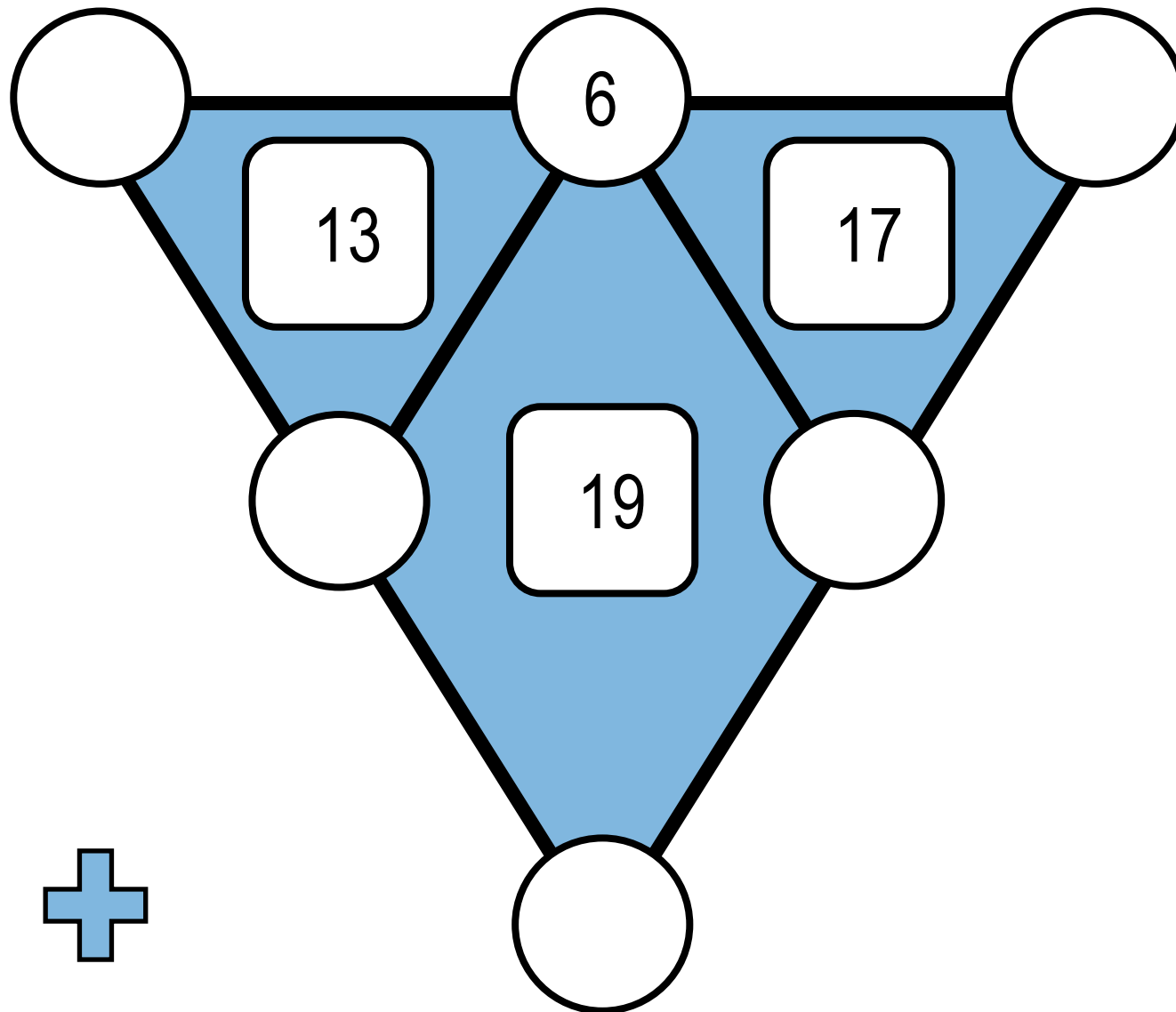
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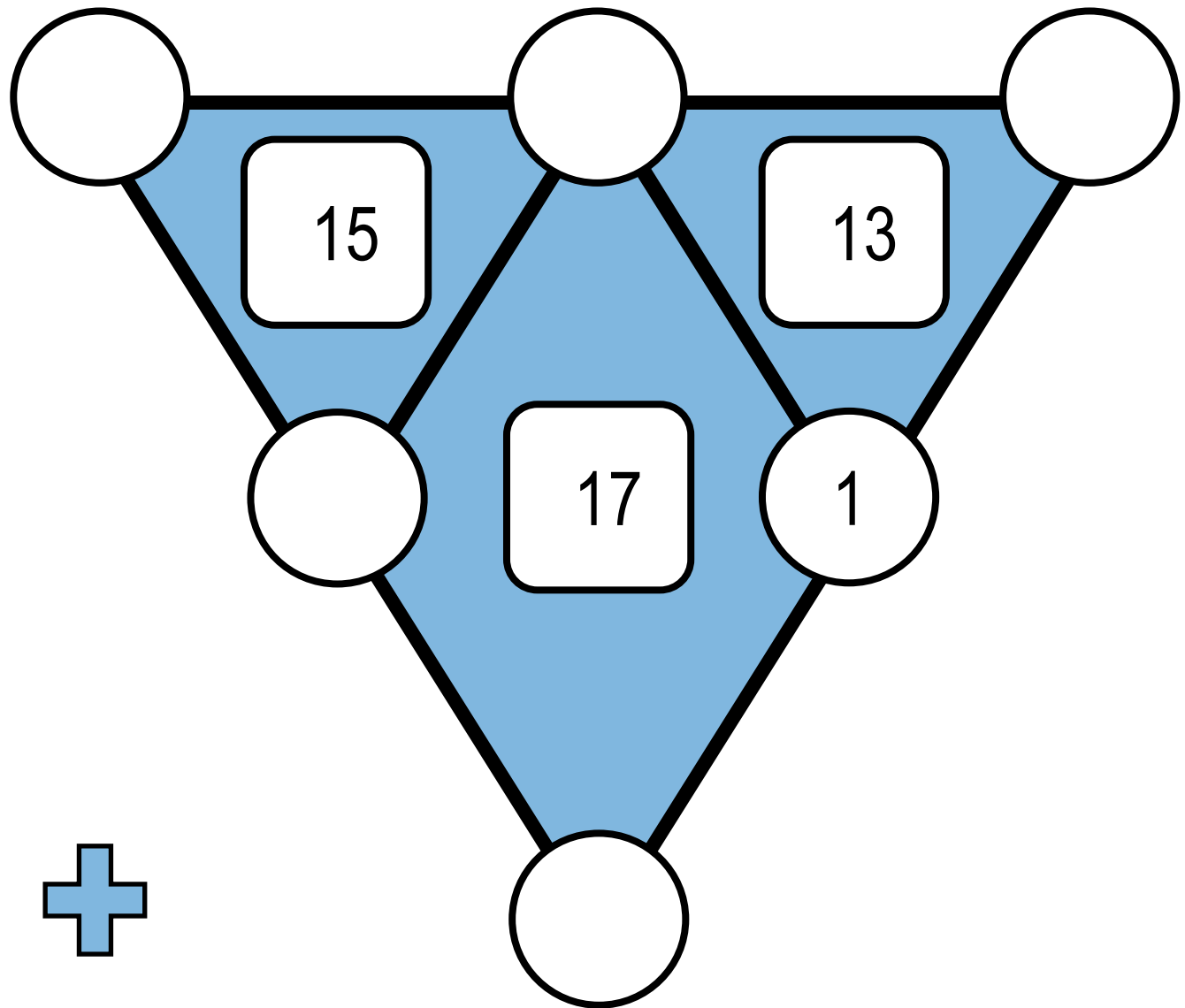


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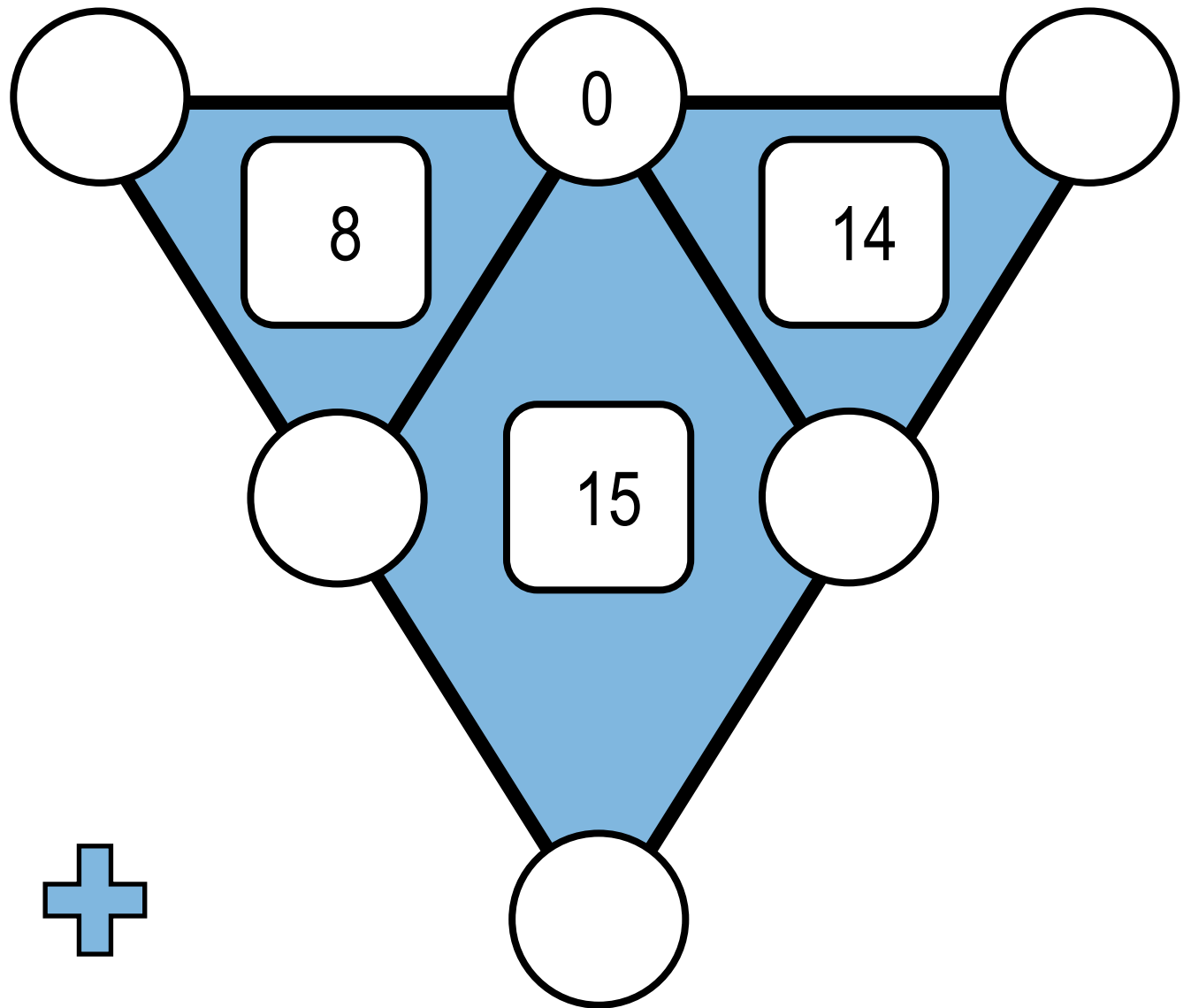


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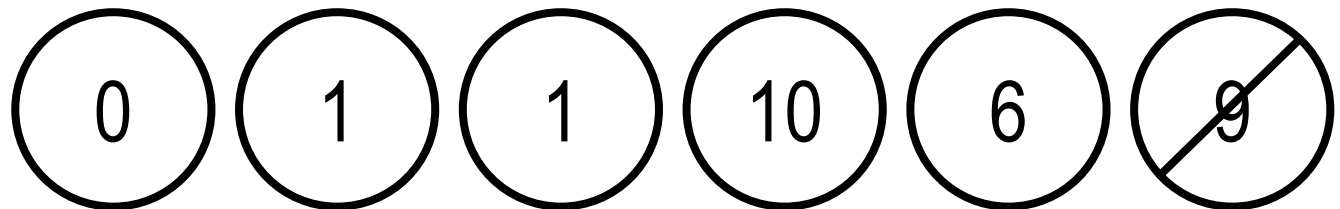
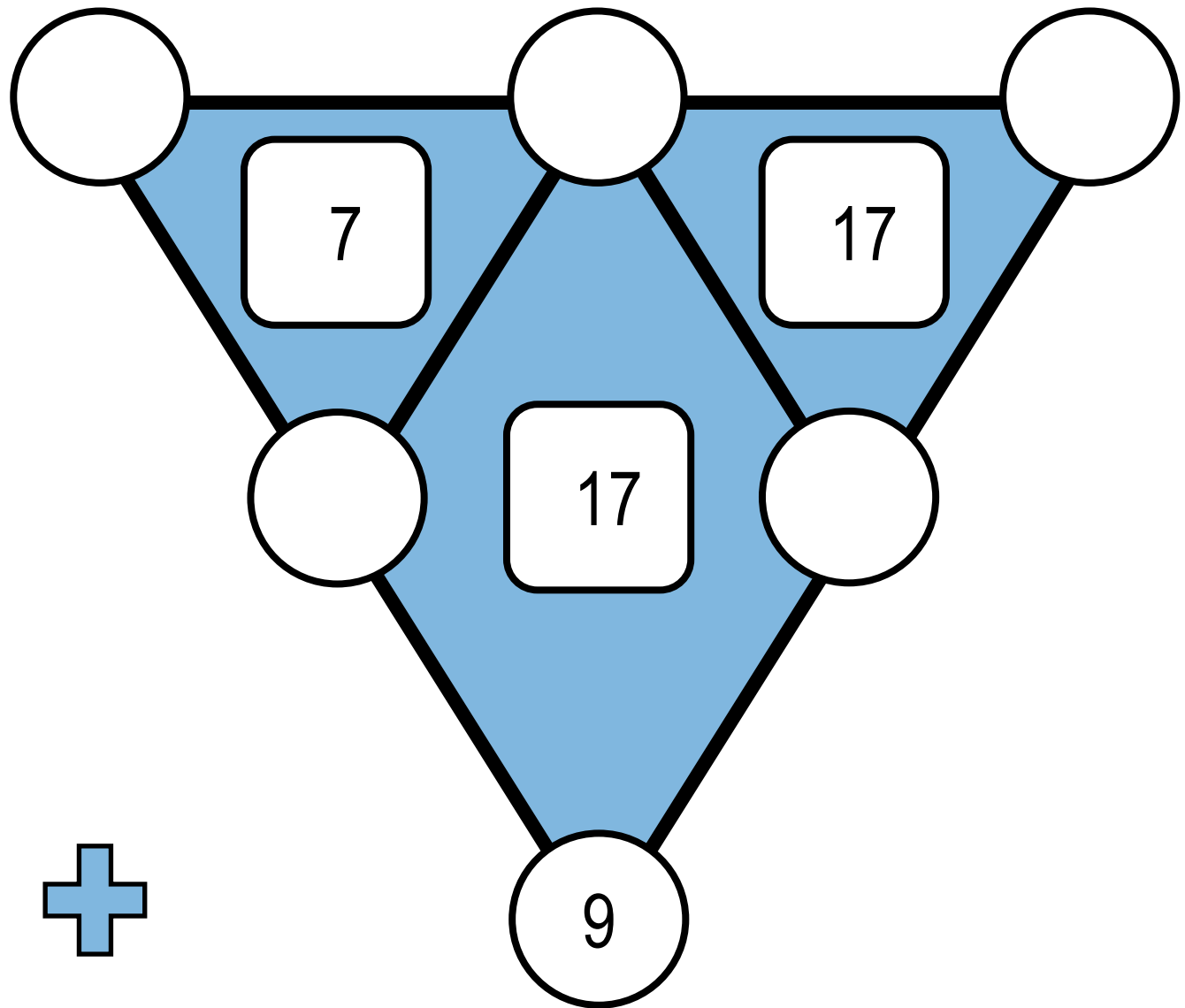
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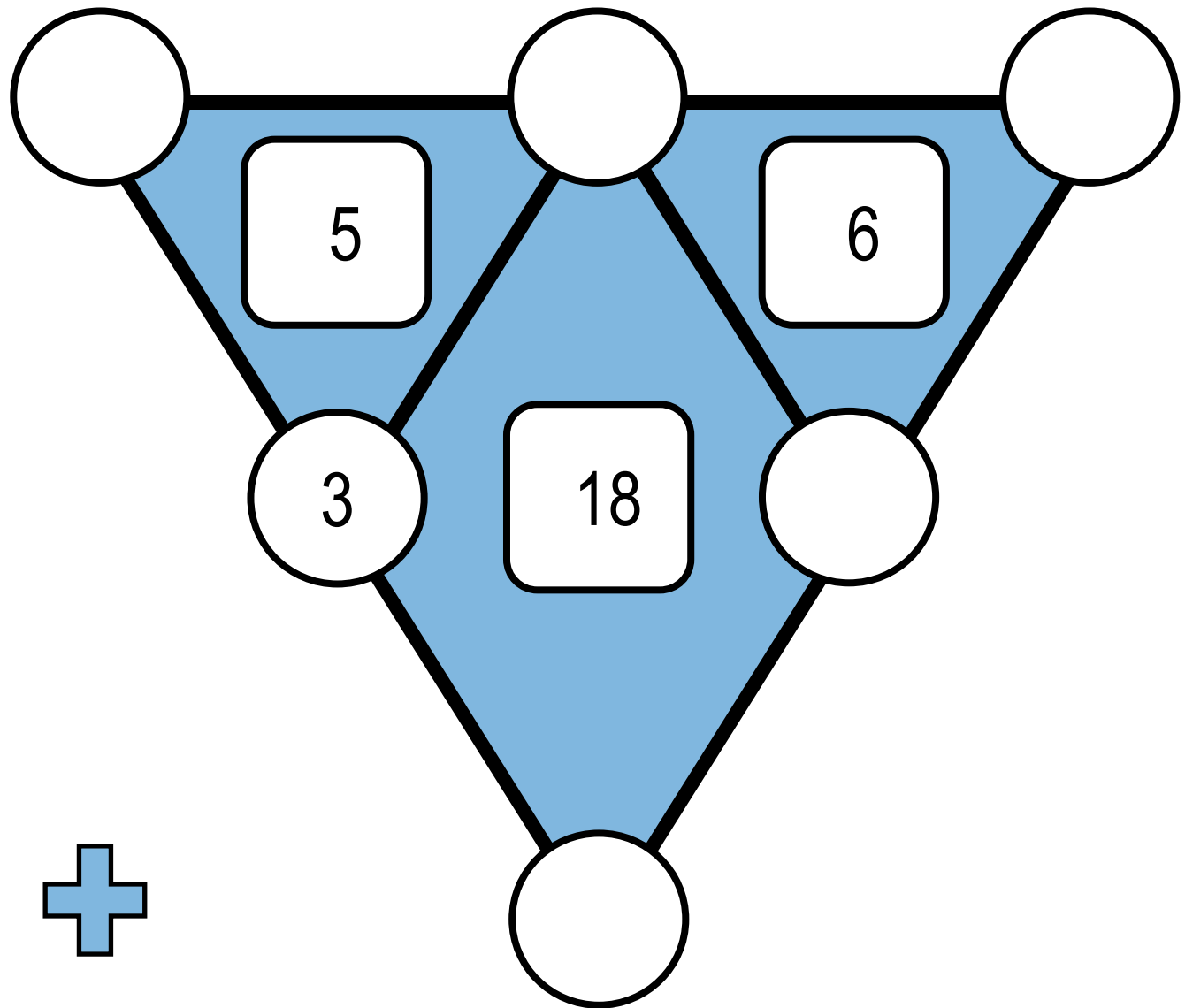


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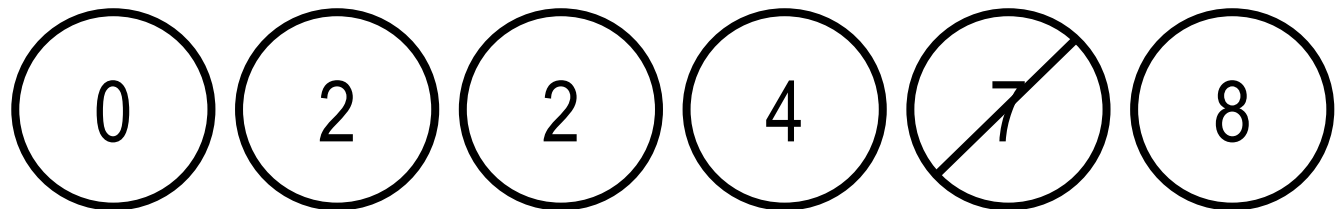
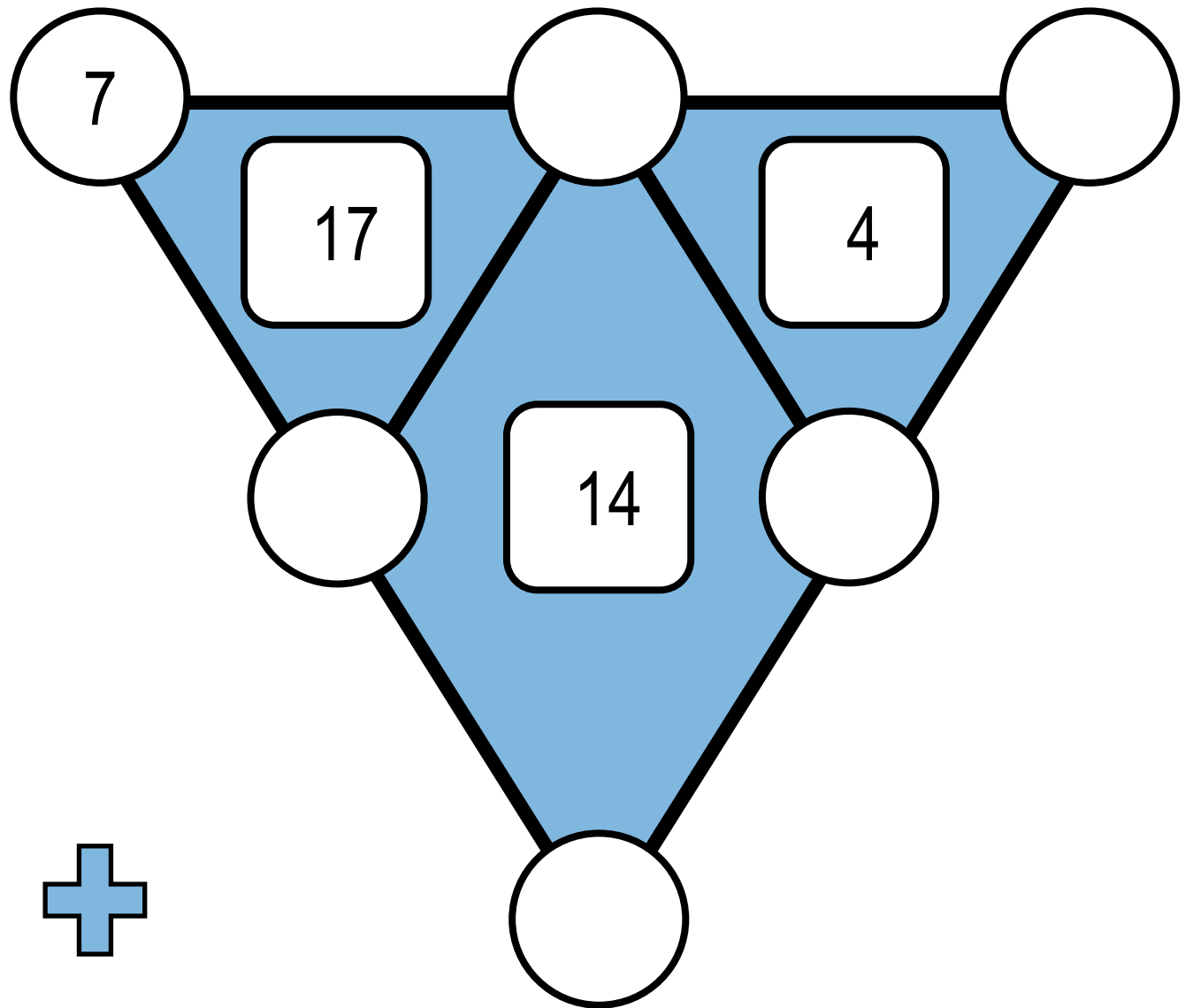


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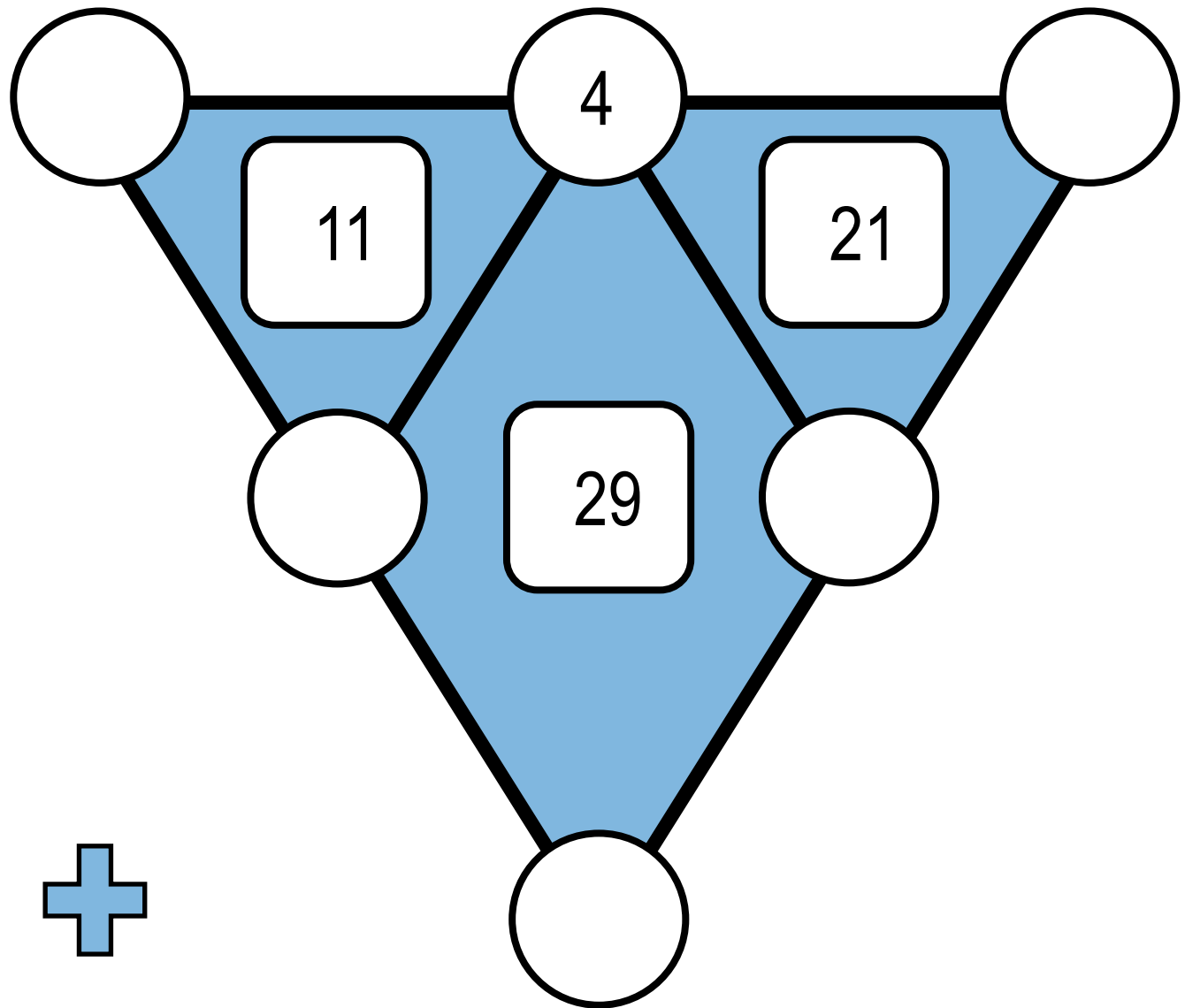
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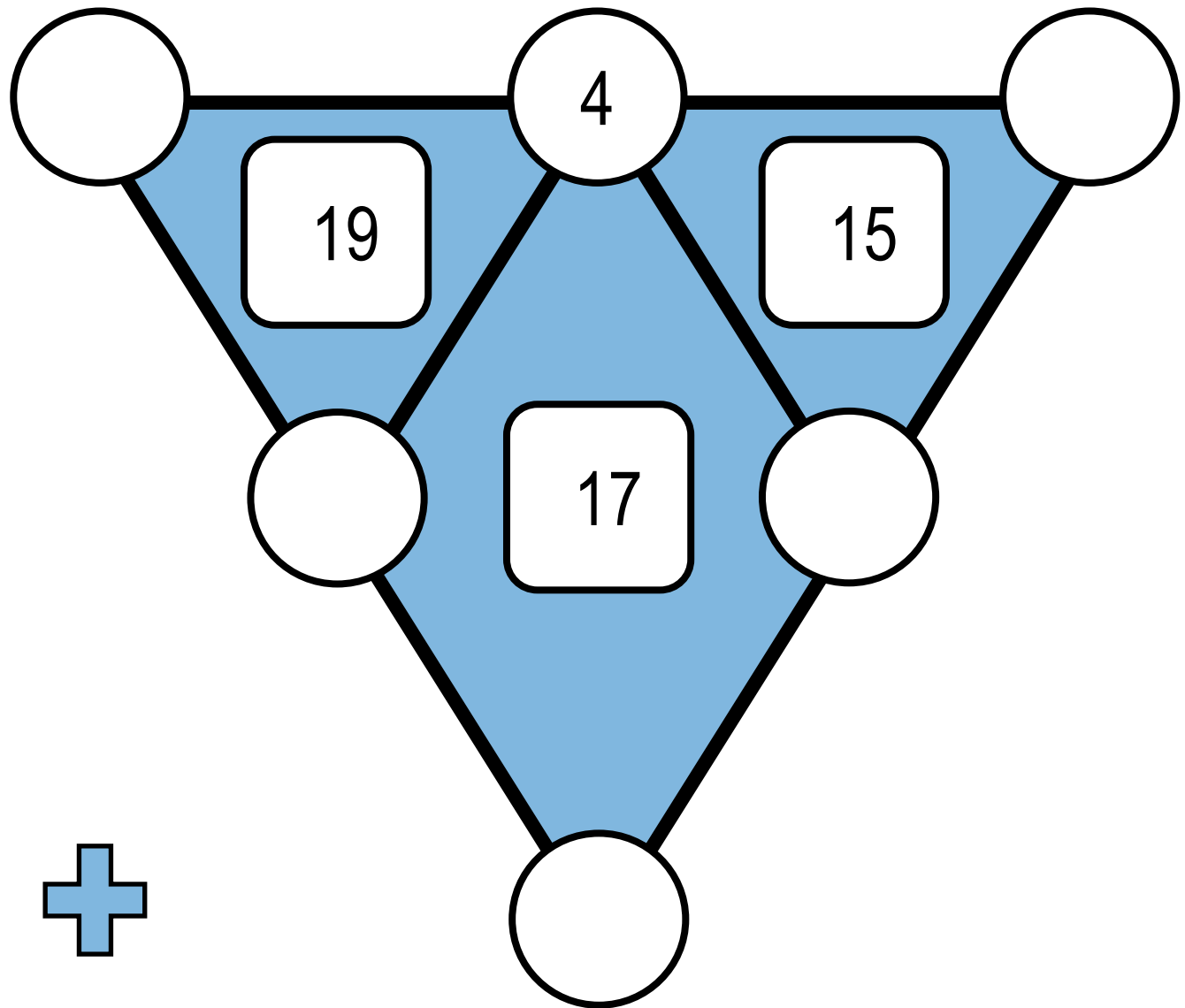


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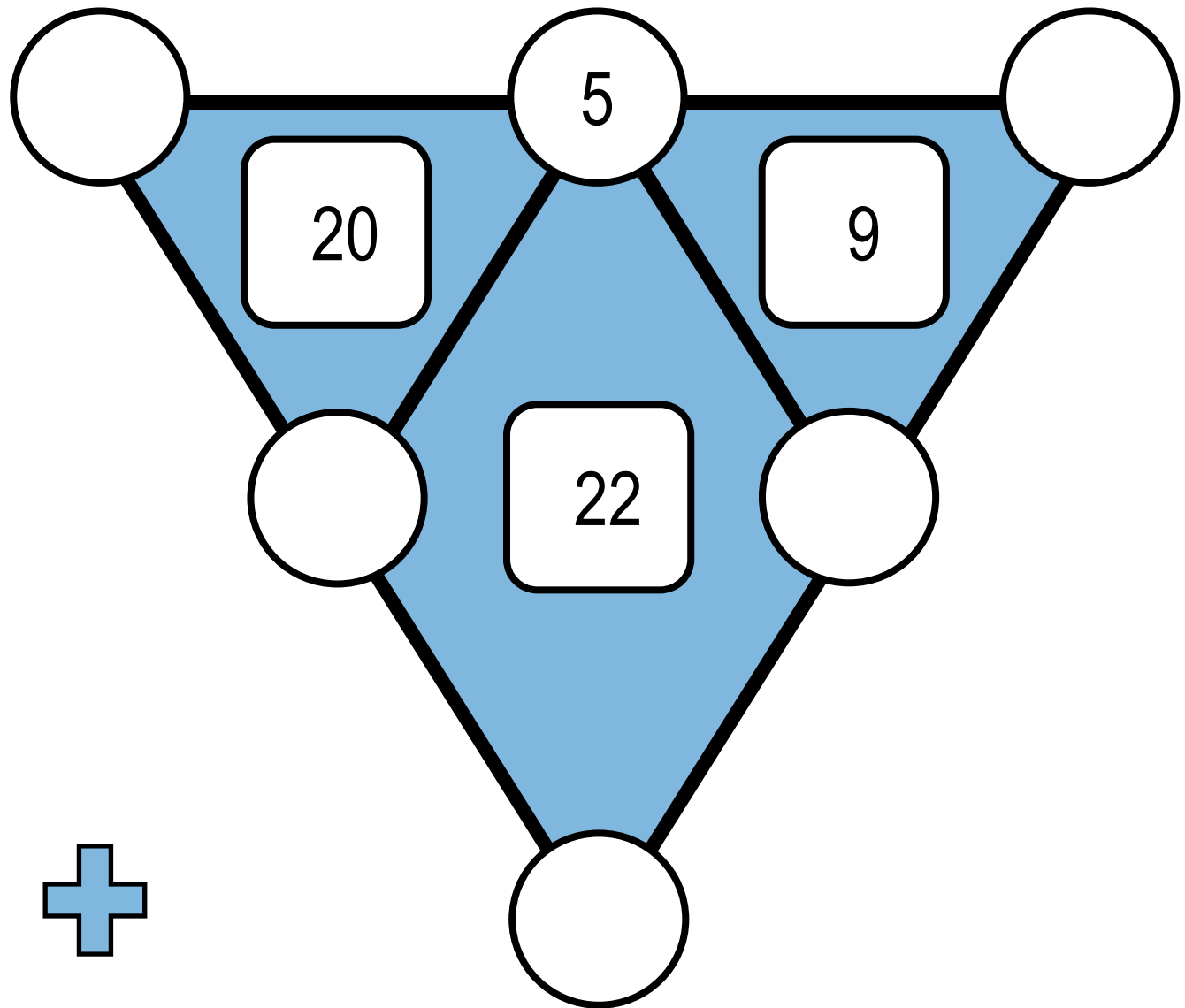
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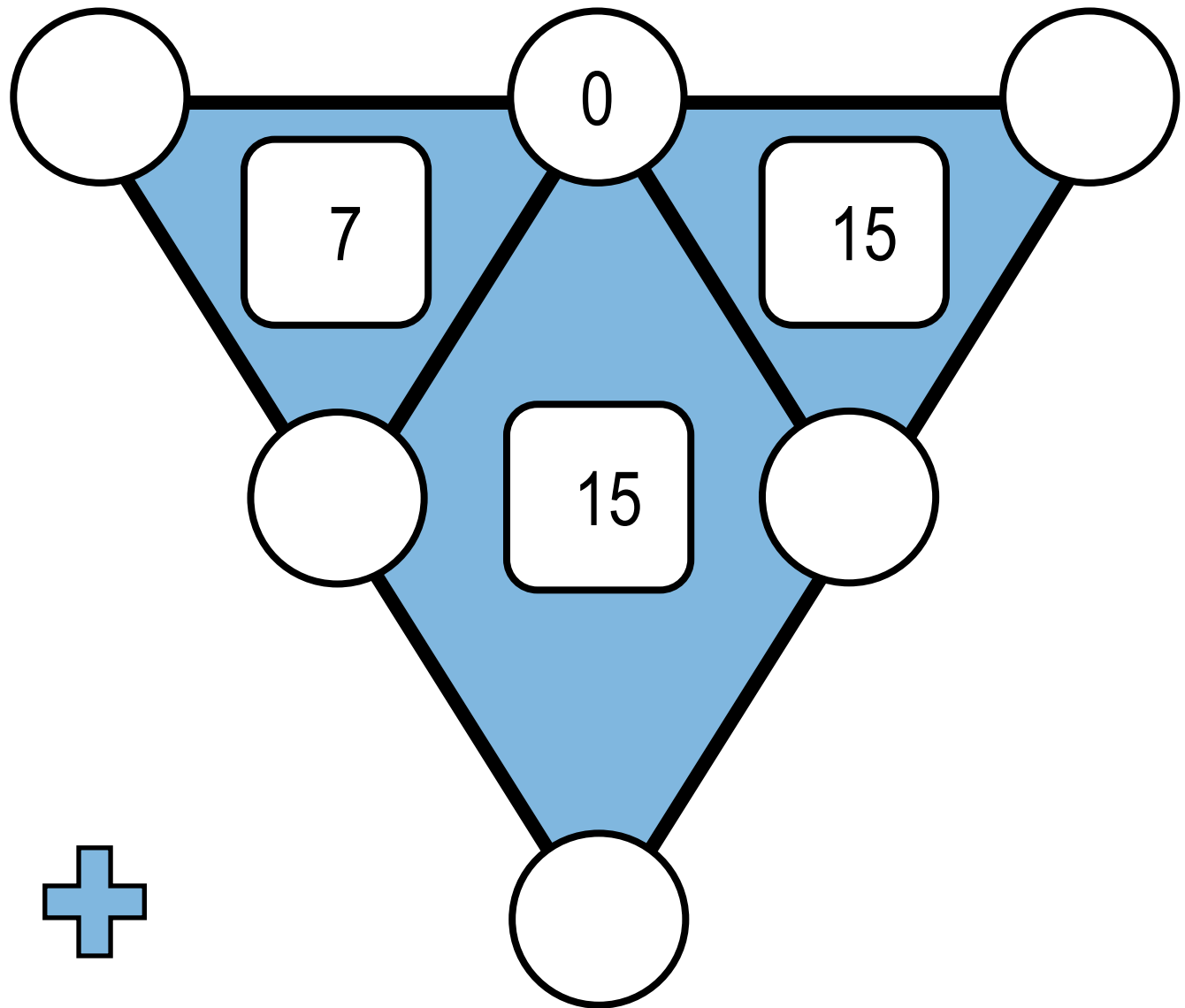
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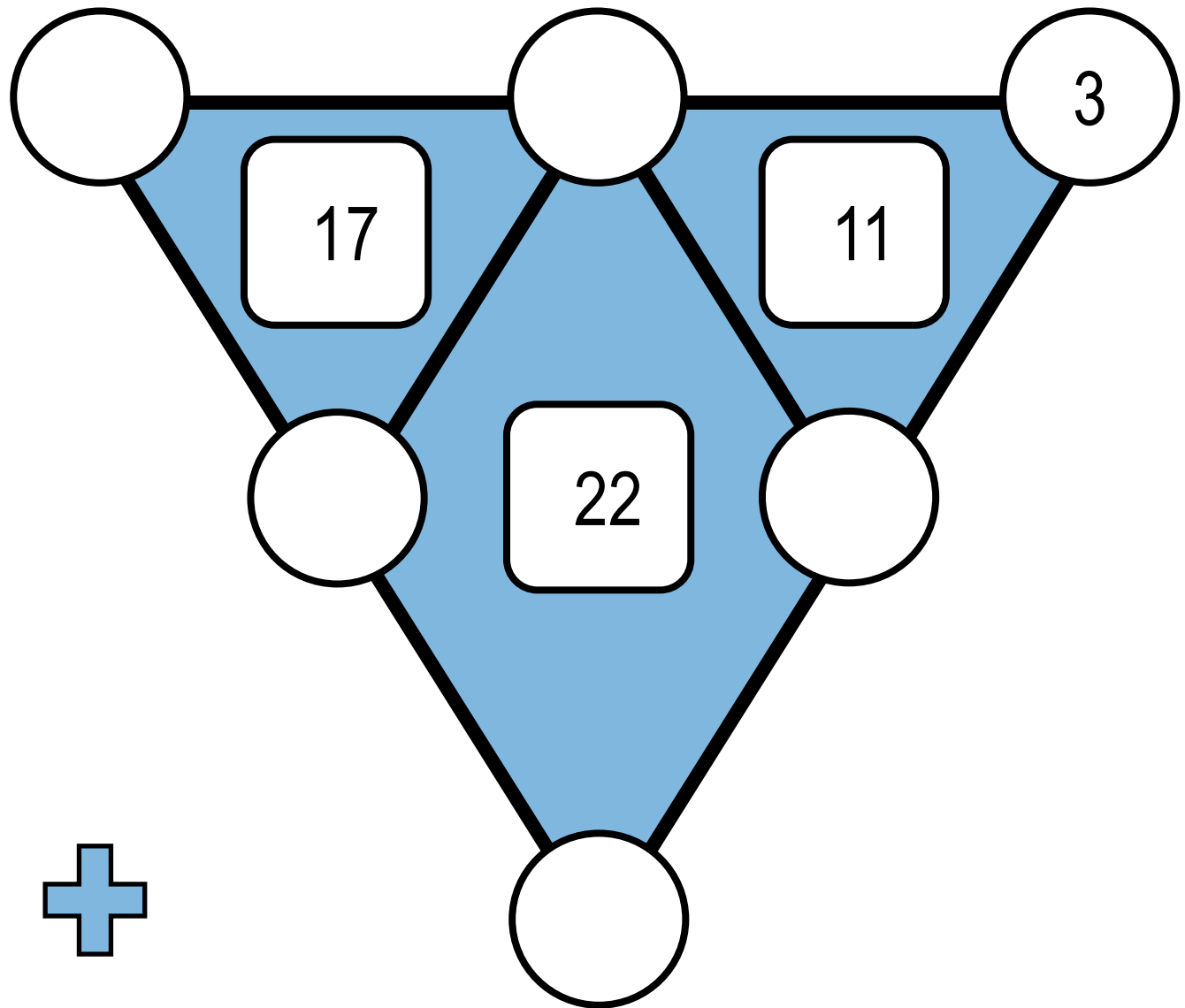
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16



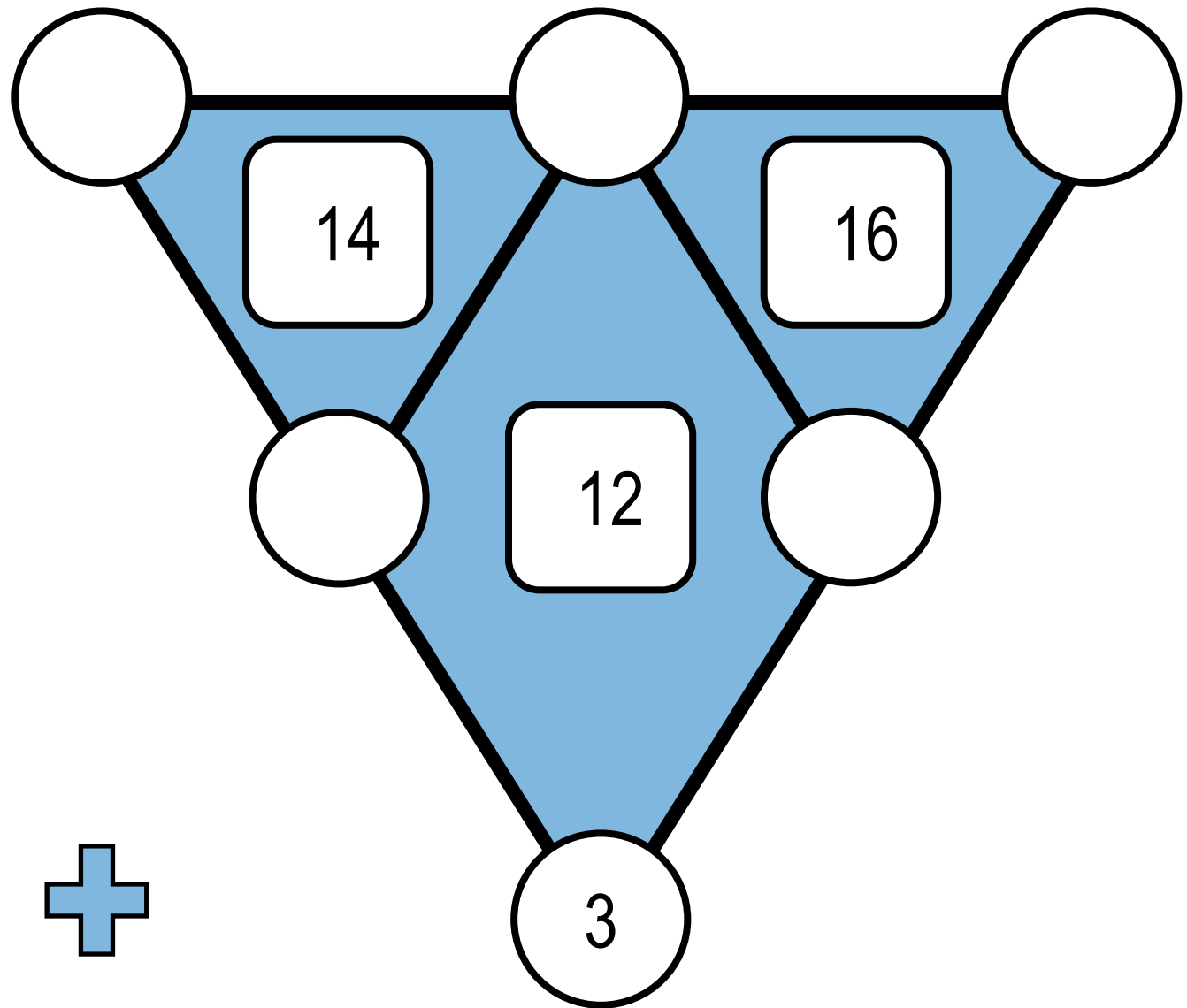
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17



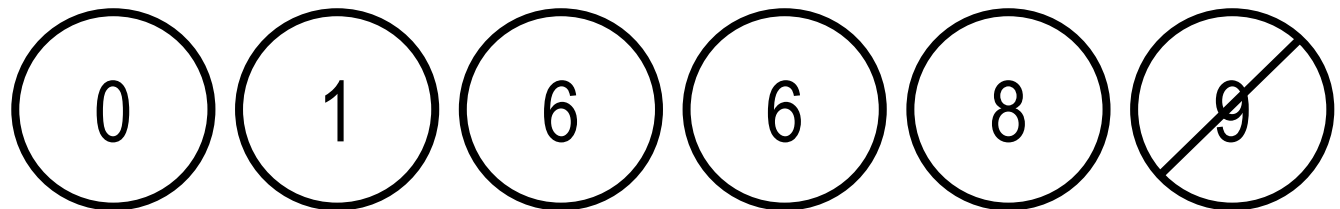
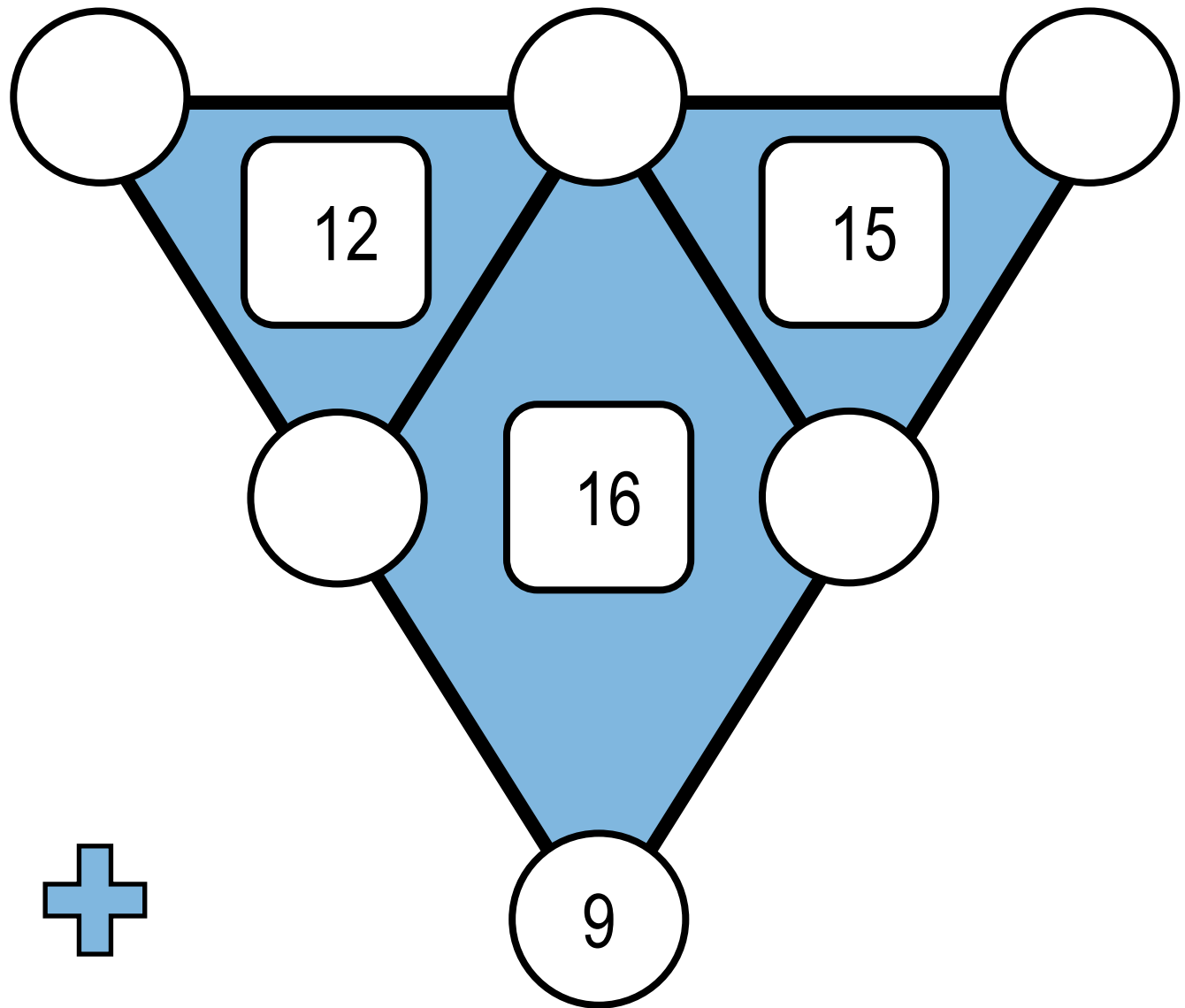
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18

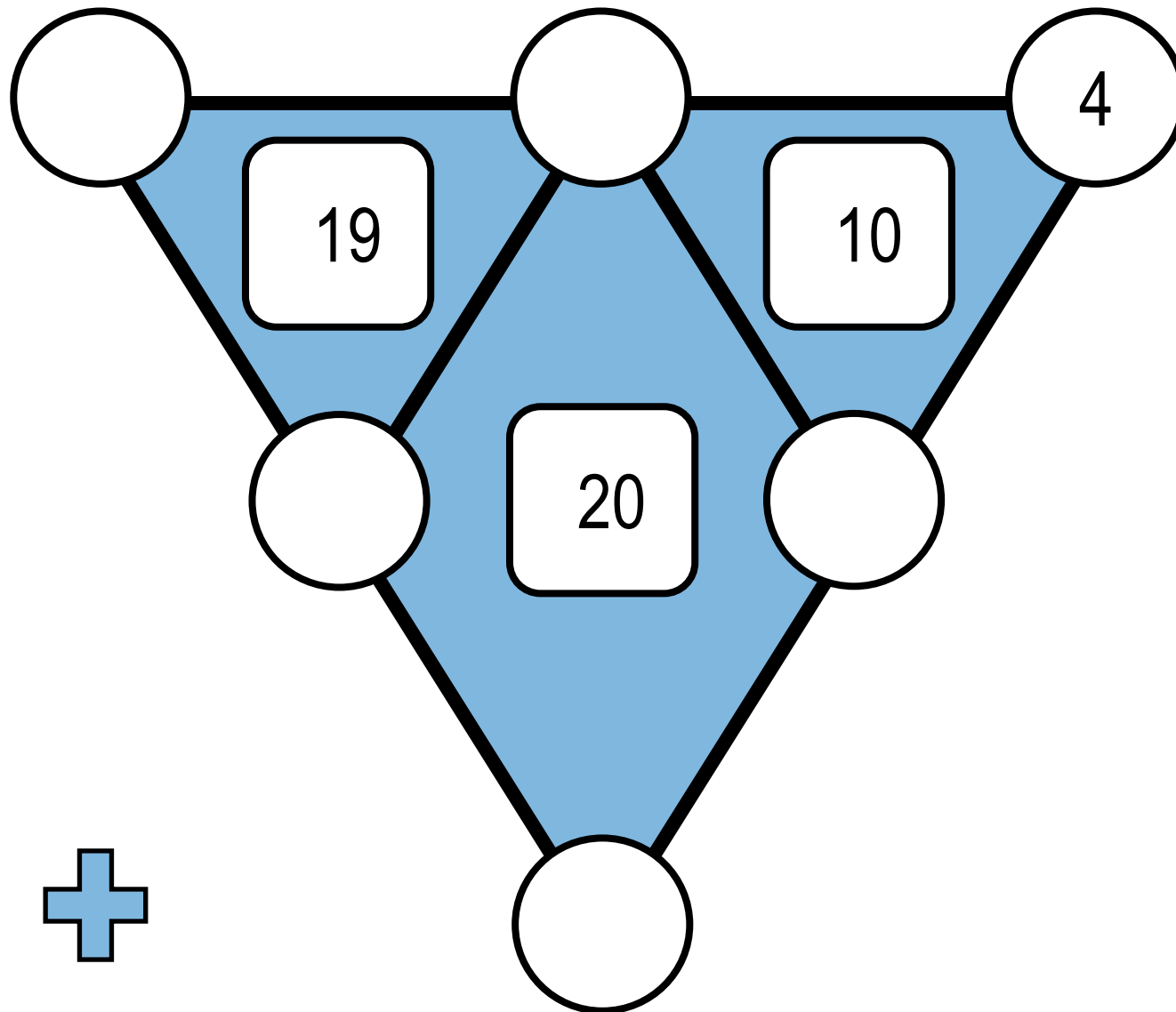


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19



20



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**Spelend en ontdekkend leren  
rekenen**

**Voor informatie zie:  
[www.resolf.com](http://www.resolf.com)**

**Contact: [info@resolf.nl](mailto:info@resolf.nl)**

Primair-onderwijs